

1ST CONFERENCE ON
ONLINE TEACHING FOR MOBILE EDUCATION

OT4ME! 2021

November 22-25, 2021 (virtual)

Call for Papers

[OT4ME! CFP flyer \(PDF\)](#)

Submission deadline: July 26, 2021

We welcome proposals addressing the theme education on online teaching for mobile education from both theoretical and practical perspectives. The objective is to provide an open and international environment sharing best online practices, including:

E-learning/Online teaching/education ● Erasmus+ Mobility Program ● ICT in Education (infrastructures, software tools, data analytics, etc.) ● Higher Education ● Adult Education ● STEM/STEAM Education ● Global Issues in Education and Research ● Inclusive Education ● Learning/Teaching Methodologies and Assessment ● Course Management ● Curriculum Development ● Competence Development ● Educational Foundations ● Education Policy and Leadership ● Active methodologies (Flipped Classroom, Gamification, etc.) ● Business and Education ● Case studies ● Creative track ●

Fee: Fully free (Free registration / **Free publishing** for accepted papers)

Important Dates

Article submission due: July 26, 2021
Article review feedback: September 27, 2021
Final articles due: October 18, 2021
Conference: 22-25 November 2021

Paper registration: <https://edas.info/N28697>

Presentation categories

1. Full and short papers

Full and short papers are submitted for 30-minute presentations (20-15 minutes for presentation, respectively, plus 5 minutes for discussion, and 5 minutes for changing presenters/rooms).

2. Tiny papers (Posters)

If you want to share a very incipient idea, you can submit a tiny paper. This idea can be later on presented as a short pitch and/or poster. Since posters aim to attract attention to a particular project or research domain, there will be a space for poster upload. Posters should be clear, easy to read and engaging. Submissions from advanced or former students are especially welcome in this category.

3. European Projects

This conference offers a forum for the showcasting and dissemination of EU-funded projects. Each project will be allocated a 30-minute slot, including questions.

4. Experiences Forum

A final reflection and debate session will be organized during the last day so that participants, especially Graduate students, Teachers, Researchers and Experts have the opportunity to share experiences and knowledge on the topic. Presenters in this panel will be allocated up to a 5-minute slot and up to 10 minutes for discussion. Erasmus / students are especially welcome in this category.

Submissions

Three types of submissions are expected: full (up to 8 pages), short (up to 5 pages) and tiny (up to 2 pages). Accepted papers will be submitted for free inclusion into [IEEE Xplore](#) subject to meeting IEEE Xplore's scope and quality requirements.

How to submit your proposal

Submissions must be written in English and must follow the standard IEEE two-column conference template, available for [download](#) here: [IEEE templates](#)
Paper will be submitted only in PDF format via EDAS through this link: <https://edas.info/N28697>

Contact information

Please send any queries relating to the conference to project.erasmusx@gmail.com